

Context



- Major storms (>300,000cfs) cause scouring events
- Scouring events cause sediment plumes along Chesapeake Bay
- Sediment plumes cause large algae blooms which damages aquatic ecosystem health
- Scouring events occur due to sediment build-up at Conowingo Reservoir (area behind dam)
- Sediment scour exponentially increases as flow rate increases
- Max Recorded Flow Rates:
 - (1972) Hurricane Agnes: 1,120,000 cubic ft. per second
 - (2011) Tropical Storm Lee: 709,000 cubic ft. per second

Stakeholder Tension: Sediment needs to be managed. Dam owners do not want to take responsibility. Relicensing may result in payment for system.

Need & Design Alternatives

Need to create a system to reduce the environmental impact of scouring events while facilitating current (Chesapeake Bay TMDL) ecological regulations.

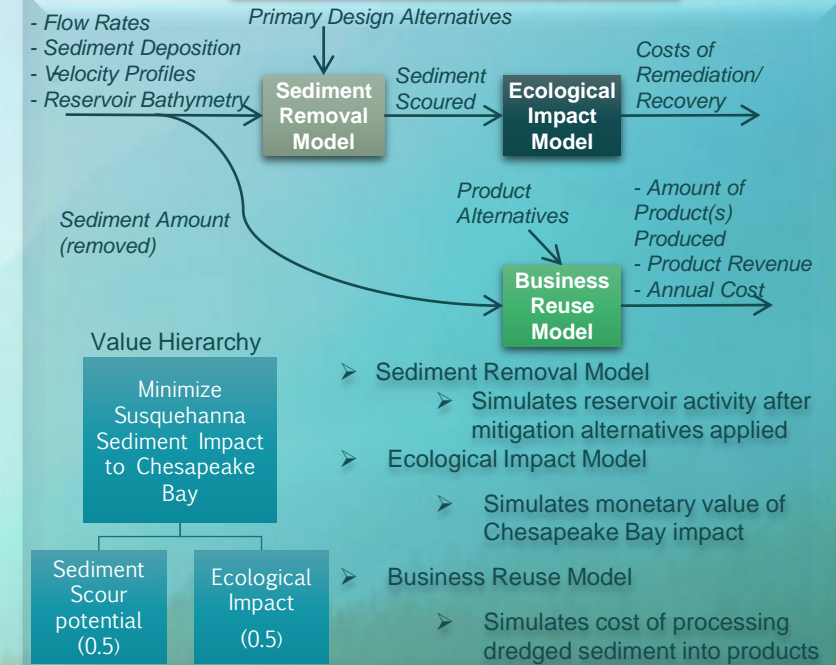
Alternatives

- No mitigation (baseline)**
 - Sediment continues accumulation at Conowingo Reservoir
- Hydraulic Dredging**
 - Mechanical removal of sediment via pipeline (1, 3, 5 million cubic yards per year)
 - Sub-alternatives (action taken with sediment):
 - Quarry (baseline)
 - Low-Temp Washing – Topsoil
 - Rotary Kiln – Lightweight Aggregate
 - Plasma Arc Vitrification –
 - Low Grade Tile
 - High Grade Tile
- Dredging & Artificial Island**
 - Island made using processed dredged sediment (after 2 years)
 - Flow velocity increases, Rouse number decreases around island (i.e. more sediment through dam at steady-state)
 - Same sub-alternatives above apply (after island construction)

Rouse Number (particle fall velocity divided by bed shear stress) with artificial island location
Yellow-Blue is trapped sediment (at 30,000 cfs.)



Method of Analysis



Results

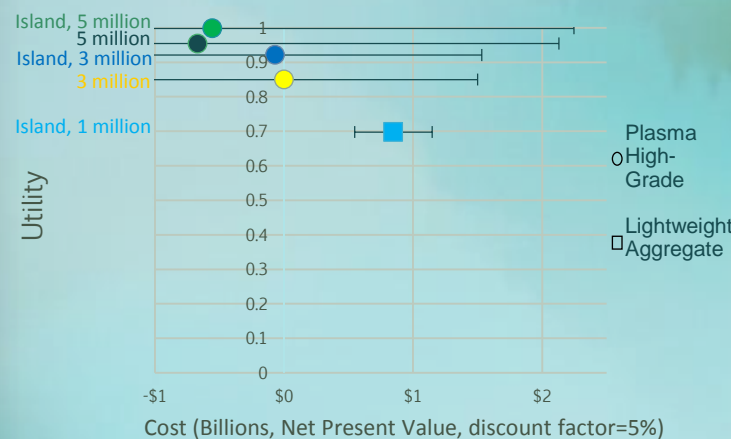
Percent Decrease in Scour After 20 years Compared to Baseline



For every 1 million cubic yards dredged:

- 2% initial decrease in scour
- 0.4% decrease in scour after maximum dredging for 20 years.

Analysis



- Plasma high-grade is only alternative with a chance to turn a profit, but has high variability
- Lightweight aggregate does not have a chance to turn a profit, but has a low uncertainty

Recommendation

- Best option**
 - Dredge 5 million cubic yards annually
 - Produce high-grade architectural tile for maximum product and profit potential
 - Further analysis on plasma gas arc vitrification is needed to solidify profitability.
- Best (non-Plasma) option –**
 - Construct an artificial island* from sediment dredged
 - After island construction, dredge 1 million cubic yards annually
 - Produce lightweight aggregate.
 - This is the safest option, as it provides low uncertainty and beneficial reuse

Rank	Alternative Combo (Product, Mitigation)
1	Plasma - High-Grade Tile, 5 million
2	Plasma - High-Grade Tile, 5 million with Island
3	Plasma - High-Grade Tile, 3 million with Island
4	Plasma - High-Grade Tile, 3 million
5	Lightweight Aggregate, 1 million with Island