

## Oyster Aquaculture

### Context:

- West/Rhode rivers are dead! (No underwater grasses, limited wildlife)
  - Affects watermen that need a healthy river and their supply chain/buyer chain
  - Affects homeowners and their supply chains
- Inability to grow underwater grasses to sustain wildlife due to excess *nutrients* in the water (nitrogen, phosphorous).
- Excess nutrients are the catalyst to a downward spiral that causes dead zones in the rivers (excess algae bloom, reduced SAV, algae die-off, algae decomposition, no oxygen, unhealthy habitat).
- Excess nutrients from Susquhena River.
- Can't stop nutrients coming in, so try and take them out using bi-valves
- Tried clams, which exhibit frequent reproductive cycles, but unable to sustain a population due to low salinity levels that can occur due to natural weather patterns (i.e. rain)
- So try oysters, but due to infrequent reproductive cycles (once every 3 years), need to artificially grow the oysters

### Stakeholders:

- Waterman – earn living harvesting oysters
- Local Businesses – supply watermen equipment and resources
- Local businesses – dependent on watermen for affordable supply of fresh oysters
  
- Riverkeeper – advocate for river across all stakeholders. Mostly funded by homeowners, recreational river users, and local businesses
- Homeowners – want clean, safe, affordable river

Tension #1: no one owns the whole problem and can solve in economically viable way (businesses in NY and Penn use nutrients that end up in bay)

Tension #2: watermen vs environmentalists

### Problem/Need:

- Develop an economically viable aquaculture business that can sustain: (1) a population of oysters to maintain acceptable nutrients levels in the rivers (to start positive growth cycle) and (2) harvesting of oysters for watermen and local businesses

### Inputs:

Salinity levels in bay/river

Nutrients in bay/river

Other river environmental parameters

Tidal flow

Cell attributes

# oysters and stage of growth

Acquisition costs of aquaculture equipment

Operational costs of aquaculture enterprise

### Outputs:

River turbidity

Oyster biomass

ROI, NPV, Breakeven  
Cost vs utility for design alternatives

**Design Alternatives:**

- 1) Methods for growing oysters
  - a. Larvae
  - b. Seed
  - c. Spat-on-shell
- 2) Oyster product
  - a. Half shell
  - b. Shucked/canned
- 3) Distribution
  - a. Wholesale
  - b. directsales

## Training and Evaluation of Time Sensitive Operations

### Context:

- State referee association is measured based on quality of refereeing
- State referee association must assign referees to different levels of games (games grade 8, 7, 6, 5) based on referees ability
- State referees association has very few refs that grade 7, 6, 5
  - No incentive (e.g. \$) to move from grade 8 to 7,6,5
  - Limited number of assessors
- State referee must assign referees without knowing which are the best referees
- The lack of development of quality referees at the state level also impact the development of national and international referees
  - Has impact on the quality of national players and player development

### Stakeholders:

- State referee association – need to develop referees by assigning competent refs to better games
- Referees that want to progress – need to officiate at better games
- Players and Developmental coaches – want quality refs to develop better players
  
- USSF – wants to develop international class referees
- USSF – want s to develop world-class players

Tension #1: State referee association hands tied by lack of funding and system of incentives

Tension #2:

### Problem/Need:

- (for the purpose of assigning the best developing referees to better games) identify the grade 8 referees that are capable of refereeing higher level games (i.e. grade 7, 6, 5)

### Inputs:

Ball position probabilities

Event probabilities

Referee characteristics

### Outputs:

Call accuracy

Cost vs utility for design alternatives

### Design Alternatives:

- 1) Alternative referee characteristics (speed, prediction, ....)

## Greenhouse Gases\Carbon Neutral Airport

### Context:

- To maintain quality of life, the quality of natural resources (i.e. water and air) are regulated according to federal (e.g. NAAQS), state, and municipal standards
  - A region is considered to be in non-attainment if it does not meet standards
- Most regulations are for stationary sources of emissions. Regulations for non-stationary sources are coming (e.g. cap-n-trade)
- Airport operations generate emissions
  - Airside
  - Terminal
  - Ground access/landside
- Airports operations based on autonomous enterprises that interact
- Airport managers must coordinate activities to ensure remain in attainment of water and air quality standards

### Stakeholders:

- Airport operators – must coordinate activities of all Airport service providers to ensure remain in attainment of water and air quality standards
- Airport service providers (e.g. airlines, concessions, rental cars, ...) - need to operate for profitable business. Will do “right thing” if profitable
- Homeowners – want quality water/air
- Businesses and regional homeowners – want affordable air transportation services
- Politicians – want affordable transportation services (to grow local economy) AND clean water/air (to keep constituents safe and happy)

Tension #1: profit and affordability vs do the right thing

Tension #2:

### Problem/Need:

- Develop carbon neutral airport

### Inputs:

# Flights per year (with fleet mix)

Stationary and non-stationary sources of emissions (coefficients for models of emissions)

Usage characteristics for stationary and non-stationary sources of emissions

### Outputs:

Emissions inventory output

Cost vs utility for design alternatives

### Design Alternatives:

- Reduce energy needs
  - ....
- Maximize energy efficiency
  - Mass-transit, Hybrid vehicles, ...
- Renewable energy sources
  - Electric vehicles....
- Offsets
  - ....

Needs more work to define explicit design alts.

## Space Exploitation

### Context:

- Resources on earth in short supply
- Resources exist in space
- Cost prohibitive to min/manufacture resources in space
- Several **independent** enterprises are attempting to leverage resources in space
  - Space tourism, satellite debris collection, asteroid protection, exploration, ...
- What if these enterprises “pooled” their resources or coordinated their activities to reduce the costs of access to space and create synergies
  - Coordinated stepping stones into space

### Stakeholders:

- Miners/Manufacturers – profitable operations
- Space-based users of space mining/manuf - affordability
- Earth-based users of space mining/manuf – affordability
- Suppliers of equipment to space enterprises
- Governments – protect citizens, open new markets
- Insurance companies – economic liabilities
- Space enterprises:
  - Tourism, satellite debris, ....

Tension #1: who should have access to space for what purpose (e.g. Moon Treaty)

Tension #2: who should have to pay for development and risk (i.e. investment in space or poverty etc. on earth)

### Problem/Need:

- Identify alternate feasible sequences of “stepping stones” into space to make mining/manuf economically viable

### Inputs:

Costs of alternate stepping stones

Value of space resources

### Outputs:

ROI

Cost vs utility for design alternatives

### Design Alternatives:

- Alternate stepping stones into space **generated by running the simulation**

## Enterprise Modeling

### Context:

- Government contractors depend on successful proposal generation
- Proposal generation is COST CENTER for an enterprise (i.e. it does not directly generate profit. It is overhead)
- Proposal process must meet organizational expectations for: quality (i.e. win rate), time, cost/effort
- Proposal generation process has 4 steps, ...
- Each step in process is characterized by type of activity:
  - Decision-making
  - Networking
  - Recall
  - Manual labor

### Stakeholders:

- Staff assigned to work on proposals – get highest quality work done in a timely manner
- Capture managers – quality (i.e. win rate)
- Senior management – costs and resources

Tension #1: tradeoff between quality, cost, effort

### Problem/Need:

- Improve the quality, time and cost of proposal generation process
- Understand the trade-off between quality, cost, and time

### Inputs:

Probability of proposal complexity

Quantitative process steps characterization (decision-making, ....)

### Outputs:

Time, cost, quality

Cost vs utility for design alternatives

### Design Alternatives:

- Staffing
- New tools (e.g. data-base)

Needs more work to develop design alternatives based on explicit definition of tasks.

## Health Care Analytics

### Context:

- Healthcare costs are soaring
  - Driven by **several** reinforcing scenario
    - The higher they get , the less people insured, the higher the insurance rates.
    -
- Healthcare efficiency in US poor compared with other countries.
- Digital health record keeping is mandated by the government
- Digital health records (e.g. Public Use Files) are available to the public to use for improving the health care system
- **.puf** digital health records can be applied at various levels of the health care system:
  - 1) Patient/doctor health management for patient visits and wellness checks
  - 2) Facility logistics (e.g. doctors practice, hospital, ...)
  - 3) Regional and national trends
  - 4) ...
- What level ? facility – what facility?

### Stakeholders:

- Depends on above decision of level

### Problem/Need:

- Leverage digital health records to improve quality, reduce costs and reduce illness time
- Understand the trade-off between quality, cost, and time

### Inputs:

### Outputs:

### Design Alternatives: